

# Introduction to Algorithms and Data Structures

## 10. Data Structure (3) Data structures for graphs

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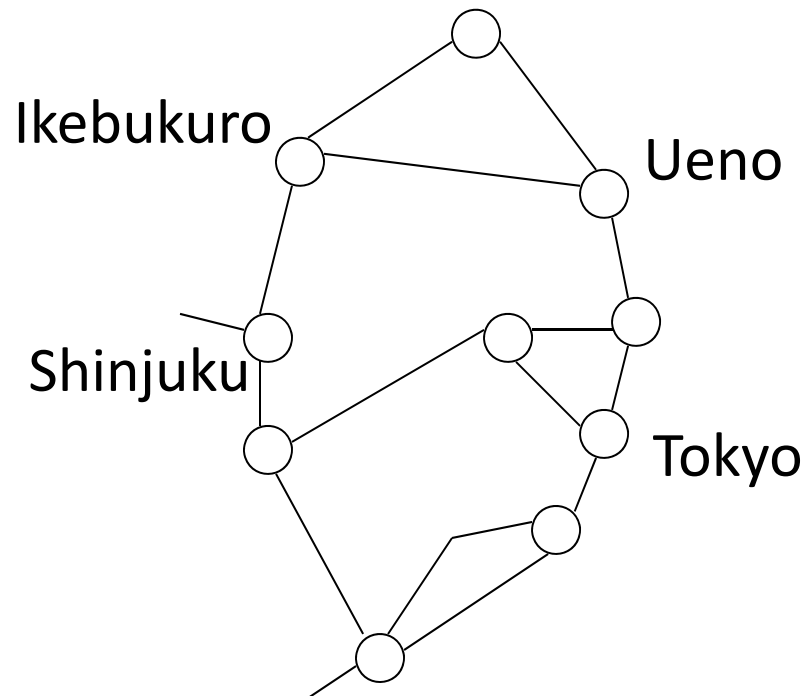
<http://www.jaist.ac.jp/~uehara>

<http://www.jaist.ac.jp/~uehara/course/2020/myanmar/>

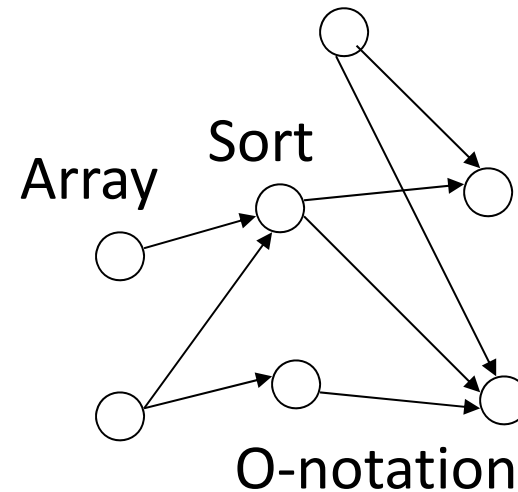
# Graph

- “Vertices” (nodes) are joined by edges (arcs)
  - Directed graph: each edge has direction
  - Undirected graph: each edge has no direction

Example: railway in Tokyo

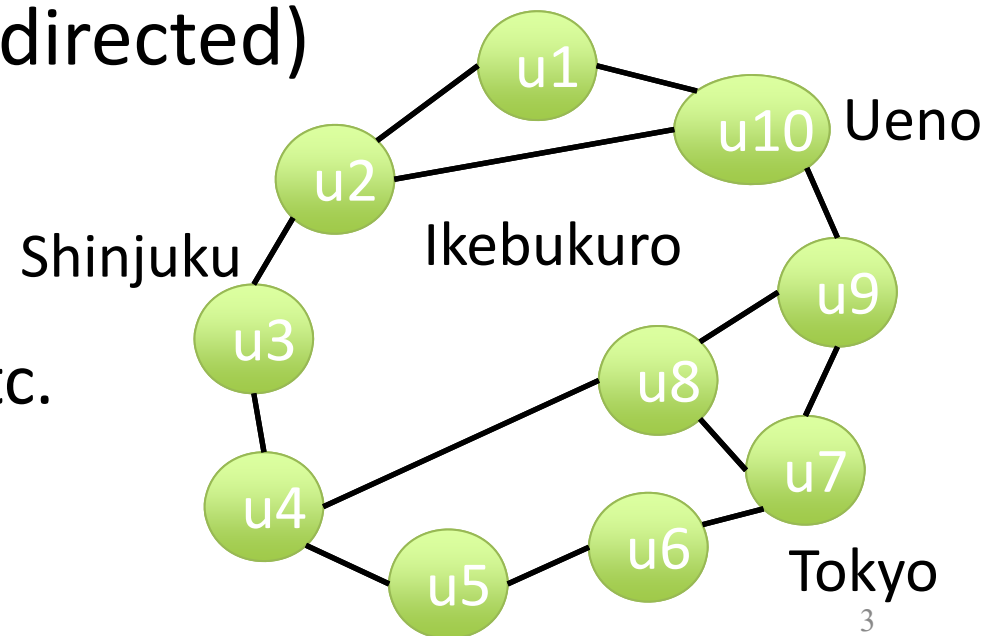


Example:  
relationship between topics



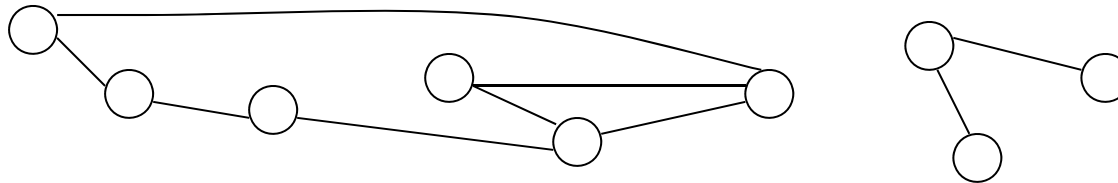
# Graph: Notation

- Graph  $G = (V, E)$ 
  - $V$ : vertex set,  $E$ : edge set
- Vertices:  $u, v, \dots \in V$
- Edges:  $e = \{u, v\} \in E$  (undirected)  
 $a = (u, v) \in E$  (directed)
- Weighted variants;
  - $w(u), w(e)$
  - Distance, cost, time, etc.

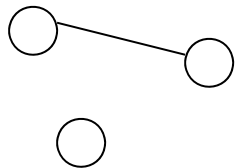


# Graph: basic notions/notations (1/2)

- Path: sequence of vertices joined by edges
  - Simple path: it never visit the same vertex again

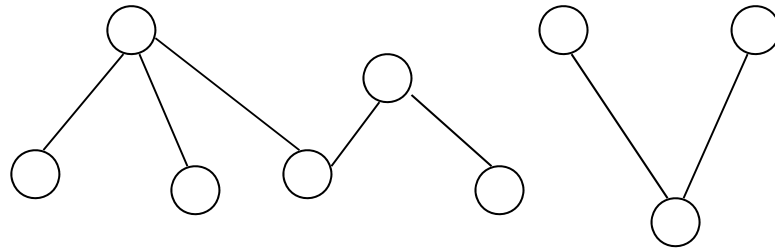


- Cycle, closed path: path from  $v$  to  $v$
- Connected graph: Every pair of vertices is joined by path

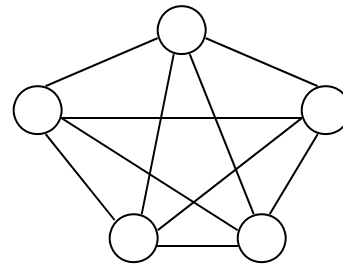


# Graph: basic notions/notations (2/2)

- Forest: Graph with no cycle
- Tree: Connected, and no cycle



- Complete graph: Every pair of vertices is connected by an edge
  - Example:  $K_5$

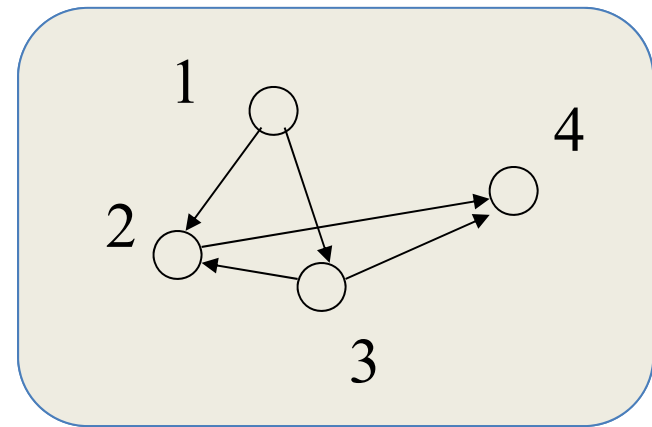
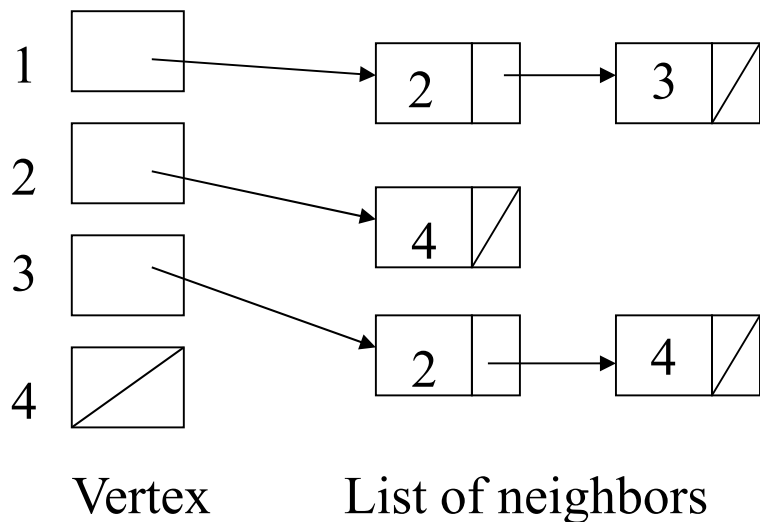


# Computational complexity of graph problems

- The number  $n$  of vertices, the number  $m$  of edges;
  - Undirected graph:  $m \leq n(n-1)/2$
  - Directed graph:  $m \leq n(n-1)$ 
    - $m \in O(n^2)$
- Every tree has  $m=n-1$  edges, so  $m \in O(n)$ .
- Computational complexity of graph algorithm is described by equations of  $n$  and  $m$ .

# Representations of a graph in computer

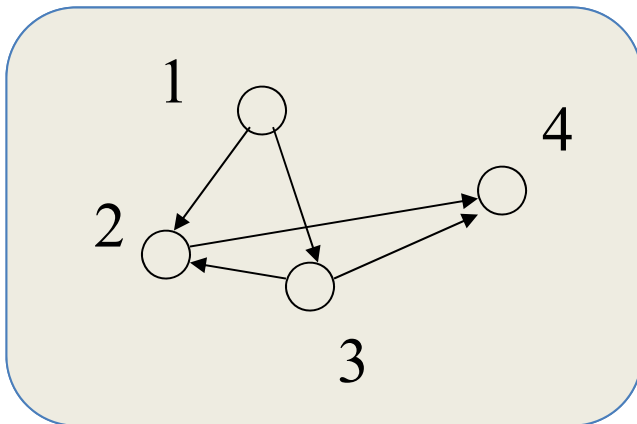
- Adjacency matrix 
$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$
- Adjacency list



# Representation of a graph: matrix representation (adjacency matrix)

- $(u, v) \in E \Rightarrow M[u, v] = 1$
- $(u, v) \notin E \Rightarrow M[u, v] = 0$

It is easy to extend  
edge-weighted graph.

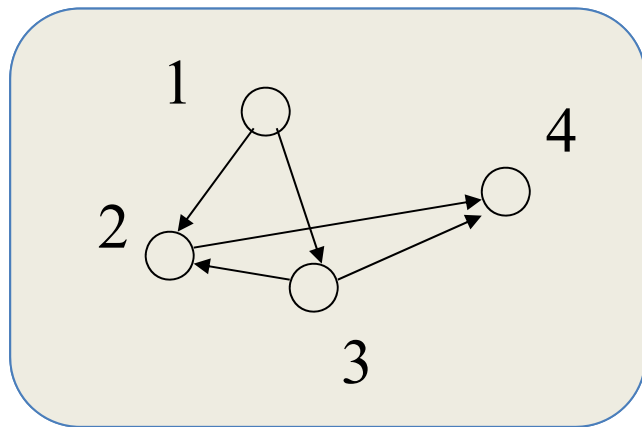


$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

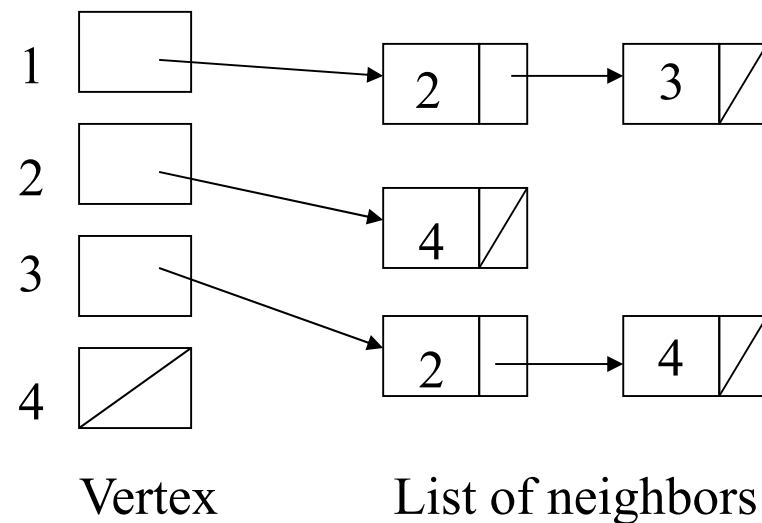


# Representation of a graph: list representation (adjacency list)

- $(u, v) \in E \Leftrightarrow v \in L(u)$ 
  - $L(u)$  is the list of neighbors of  $u$



It is easy to extend  
vertex-weighted graph.



# Adj. matrix v.s. Adj. list

- Space complexity
  - Adjacency matrix:  $\Theta(n^2)$
  - Adjacency list:  $\Theta(m \log n)$
- Time complexity of checking if  $(u, v) \in E$ ?
  - Adjacency matrix:  $\Theta(1)$
  - Adjacency list :  $\Theta(n)$

**Q. How about update graph?  
(e.g., add/remove vertex/edge)**