

Introduction to Algorithms and Data Structures

4. Searching (2) Block search

Professor Ryuhei Uehara,
School of Information Science, JAIST, Japan.

uehara@jaist.ac.jp

<http://www.jaist.ac.jp/~uehara>

Search Problem

- Problem: S is a given set of data. For any given data x , determine **efficiently** if S contains x or not.
- Efficiency: Estimate the time complexity by $n = |S|$, the size of the set S
 - In this problem, “checking every data in S ” is enough, and this gives us an upper bound $O(n)$ in the worst case.

Roughly, “the running time is proportional to n .”

Data structure 2

Data in the array in increasing order

- $s[] =$

3	9	12	25	29	33	37	65	87
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- This is something like dictionary and address book...

Q: Do you use sequential search algorithm when you check dictionary?



Drastic Improvement from $O(n)$

Algorithm 2: m-block method

Idea of m-block method

- (0) Divide the array into m blocks B_0, B_1, \dots, B_{m-1}
- (1) Check the biggest item in each block,
and find the block B_j that can contain x
- (2) Perform sequential search in B_j

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```
j=0;           j=0,...,m-2, m-1 is "leftover"  
while(j<=m-2)  
    if x<=s[(j+1)*k-1] then exit from loop  
    else j=j+1;           The maximum index of Bj
```

If the program exits from the loop, the variable j indicates the index of the block, and j indicates the last one otherwise.

Algorithm 2: m-block method

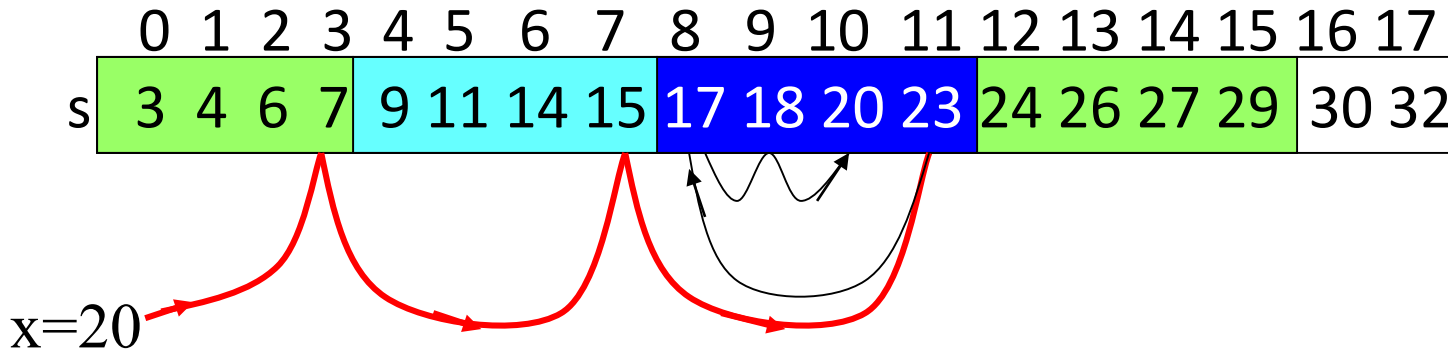
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```
i=j*k; t = min{ (j+1)*k-1, n-1 };  
while( i < t )  
    if x<=s[i] then exit from the loop;  
    else i=i+1; //next item in the block  
if x == s[i] then return i and halt;  
else return -1 and halt.
```

Note that we cannot use sentinel since we have no extra space between block

Example and time complexity



- # of comparisons \leq # of blocks + length of block = $m + n/m$
- What the value of m that minimize $m + n/m$?
 - Let $f(m) = m + n/m$, and take the differential for m
 - $f'(m) = 1 - n/m^2 = 0 \rightarrow m = \sqrt{n}$
 - When $m = \sqrt{n}$, # of comparisons $\leq \sqrt{n} + n/\sqrt{n} = 2\sqrt{n}$
- Time complexity: $O(\sqrt{n})$

5 min. ex.
Assume $n=100$.
Find “average” and
“worst” cases for
 $m=10$, $m=2$, and
 $m=50$

For example, when $n=1000000$,
Linear search takes $n/2=500000$ comparisons, but
Block search takes $\sqrt{1000000}=1000$ comparisons!!

Example:

Real code of m block method

```
public class i111_03_p27{
    public static void Main(){
        int[] data = new int[]{3,9,12,25,29,33,37,65,87};
        ... the same as p7 ... }

    static int find(int x, int n, int[] s) {
        int m=3;
        int k=(n-1)/m +1;

        int j=0;
        while (j<=m-2) {
            System.Console.Write(((j+1)*k-1)+" ");
            if (x<=s[(j+1)*k-1]) break;
            j++;
        }

        int i=j*k;
        int t=System.Math.Min((j+1)*k-1, n-1);
        while(i<t) {
            System.Console.Write(i+" ");
            if (x<=s[i]) break;
            i++;
        }
        if (x==s[i]) return i;
        return -1;
    }
}
```

Discussion of m block method

- Lengths of blocks should be the same?

(Observation)

$$\begin{aligned} \# \text{ of comparisons} &= \# \text{ of searched blocks} \\ &+ \# \text{ of comparisons in the block} \end{aligned}$$

When you find former block, you can use more time in the block

→ It is better to decrease the length of blocks

- For example, we set $|B_{i+1}| = |B_i| - 1$
- Make “index” + “length of a block” constant

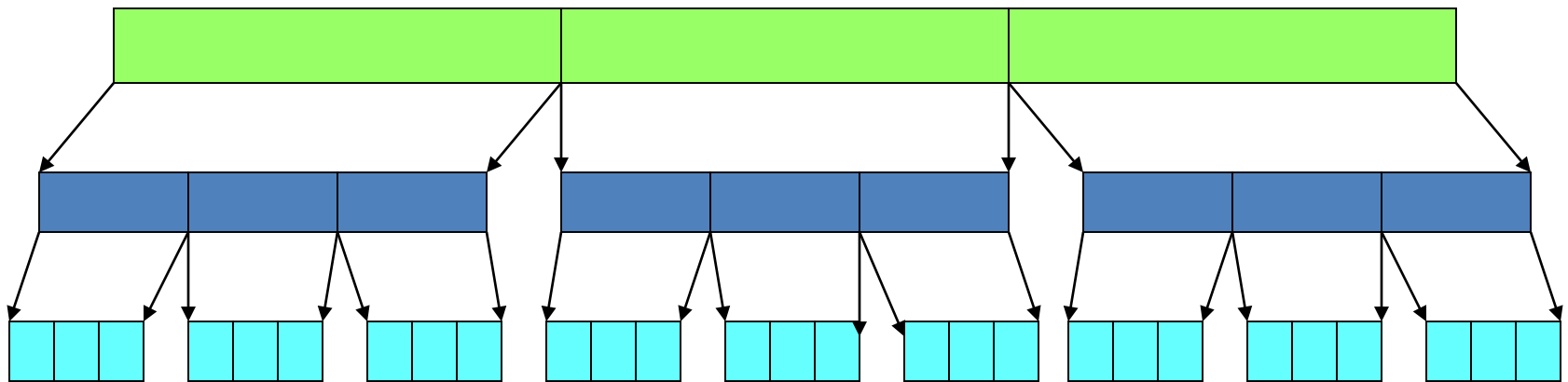
In reality, this kind of method of decreasing “unevenness” is preferred.

Can we do better than $O(\sqrt{n})$?

Algorithm 3: Double m-block method

In the m-block method, we use sequential search in each block.

➡ We can use m-block method again in the block!!



Idea of double m-block method

For example, if the number of data is 27,

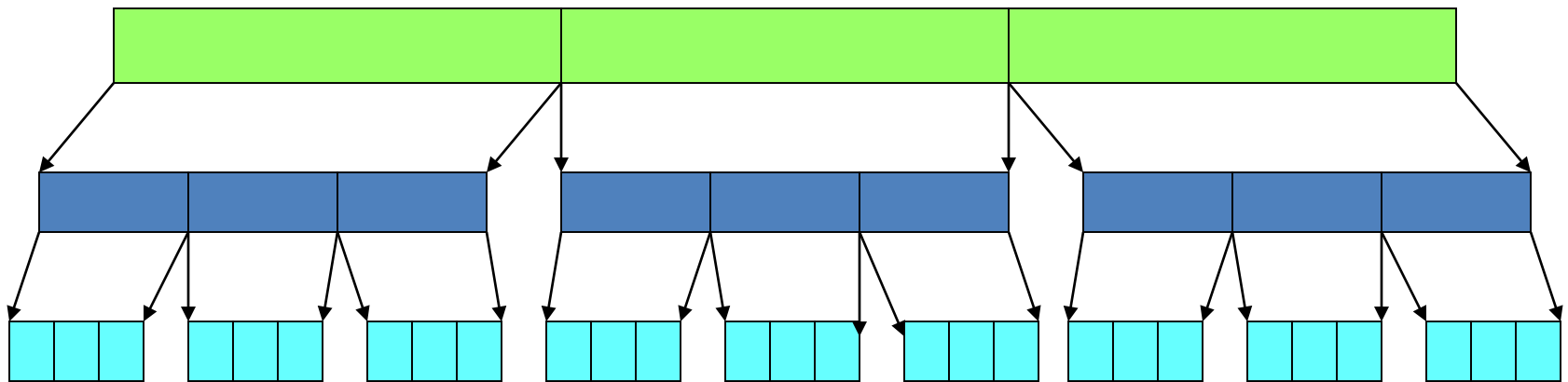
- Linear search requires 27 in the worst case
- 3-block method requires at most $3+9$
- Double 3-block method needs at most $3+3+3$

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Recursive call: basic and **strong** idea

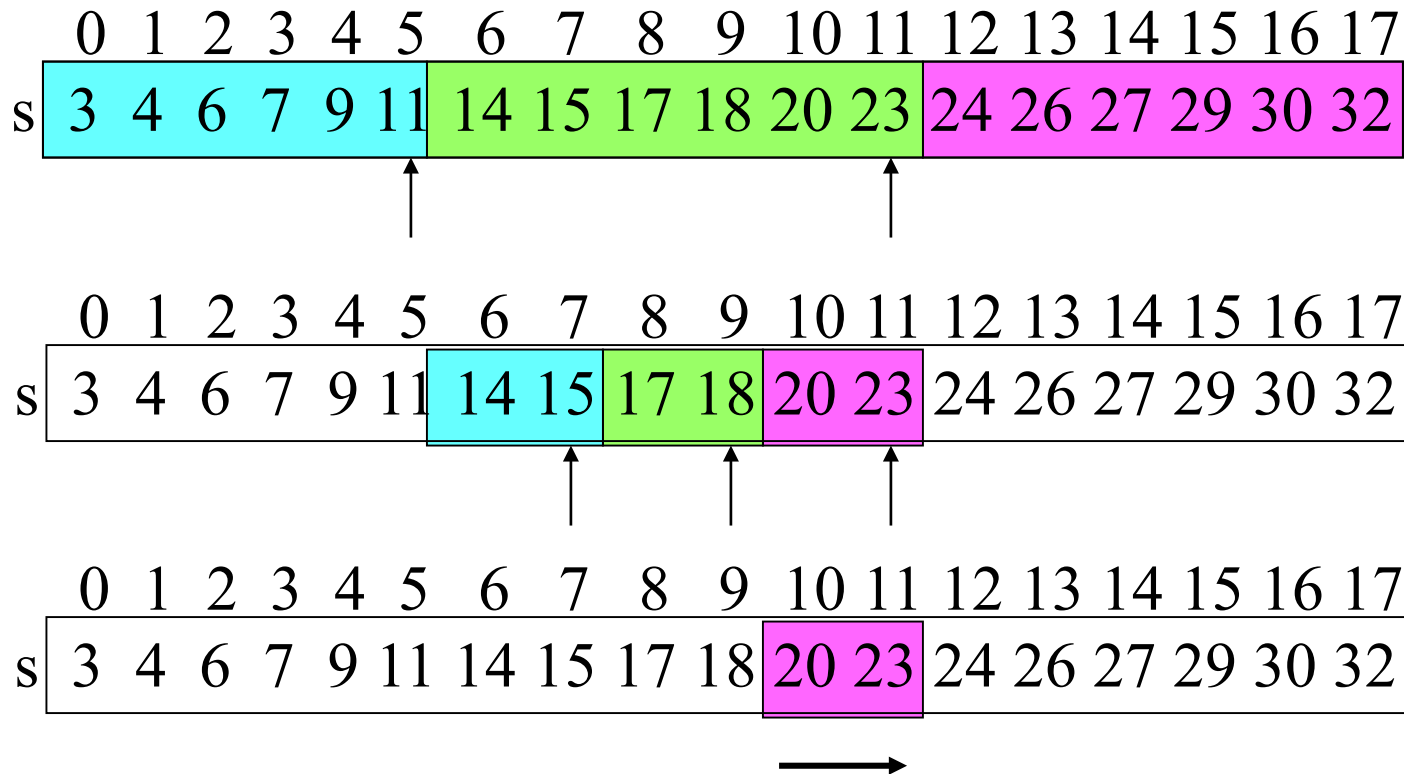


Idea of double m-block method

Why we stop only twice? We can more!!

Divide search area into m blocks, and repeat the same process for the block that contains x , and repeat again and again up to the block has length at most some constant N

Example:
find 20 ($x=20$) for block size 3



【I don't ask you to compute it by yourself...】

Analysis of time complexity

- Length of search space

$$n \rightarrow \left\lceil \frac{n}{m} \right\rceil \rightarrow \left\lceil \frac{\left\lceil \frac{n}{m} \right\rceil}{m} \right\rceil \rightarrow \left\lceil \frac{\left\lceil \frac{\left\lceil \frac{n}{m} \right\rceil}{m} \right\rceil}{m} \right\rceil \rightarrow \dots$$

- Let n_i be the length after the i -th call

$$n_1 = \left\lceil \frac{n}{m} \right\rceil \leq \frac{n}{m} + 1$$

$$n_2 = \left\lceil \frac{n_1}{m} \right\rceil \leq \frac{n}{m^2} + \frac{1}{m} + 1$$

...

$$n_i \leq \frac{n}{m^i} + \sum_{j=0}^{i-1} \frac{1}{m^j} \leq \frac{n}{m^i} + 2$$

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Analysis of time complexity

- The length n_i after the i -th recursive call:

$$n_i \leq n/m^i + 2$$

- How many recursive calls made?

$$n_i \leq L_{\min} \iff L_{\min} \geq \frac{n}{m^i} + 2 \iff i \geq \log_m \frac{n}{L_{\min} - 2}$$

- Each recursive call make at most $m-1$ comparisons, so the total number of comparisons is $\leq (m-1) \log_m \frac{n}{L_{\min} - 2} + L_{\min}$

- The time complexity is $O(\log n)$

【I don't ask you to compute it by yourself...】

Analysis of time complexity:

The best value of m

- $$T(n, m) = (m - 1) \log_m \frac{n}{L_{\min} - 2} + L_{\min}$$
$$= \frac{m - 1}{\log_2 m} \log_2 \frac{n}{L_{\min} - 2} + L_{\min}$$
- To make $T(n, m)$ the minimum, smaller m is better because $m-1$ grows faster than $\log_2 m$ (which will be checked in the big-O notation).
- Therefore, **$m=2$ is the optimal**



We will have “binary search”

[Summary]

- For unorganized data, we have to use $O(n)$ time.
- If data are sorted in increasing order,
 - We can exit from the loop when we find the position of x
 - Improved to $O(\sqrt{n})$ with m -block method with $m=\sqrt{n}$
 - Improved to $O(\log n)$ with doubly m -block method with $m=2$
- Honestly, in recent programming environment, you do not need to make such a search by yourself.
- Usually, we use a function `indexOf()`. However, it is very important that you should know that
 - “`indexOf` is heavy” for unorganized data
 - “`indexOf` is light” for `SortedList`