

Introduction to Algorithms and Data Structures

Lecture 13: Data Structure (4) Data structures for graphs

Professor Ryuhei Uehara,
School of Information Science, JAIST, Japan.

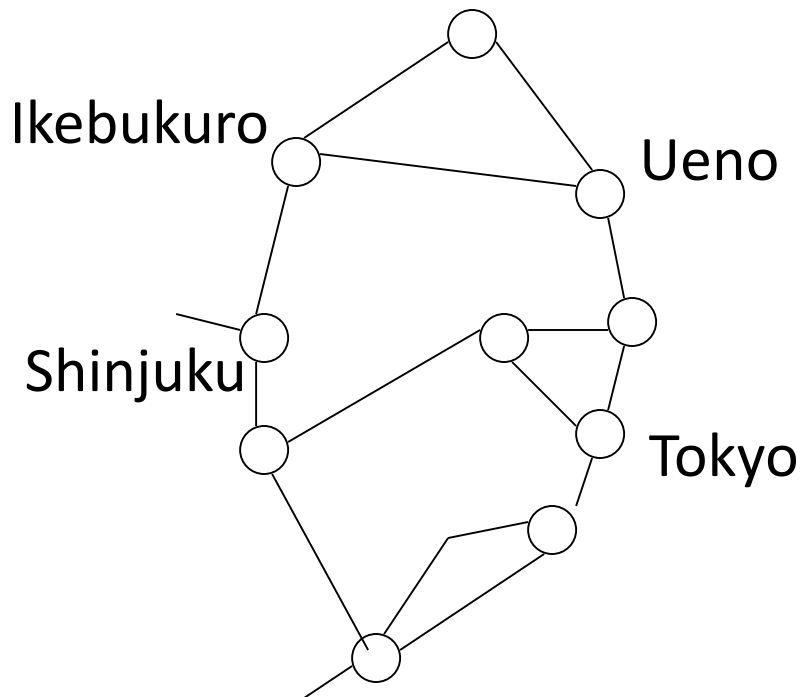
uehara@jaist.ac.jp

<http://www.jaist.ac.jp/~uehara>

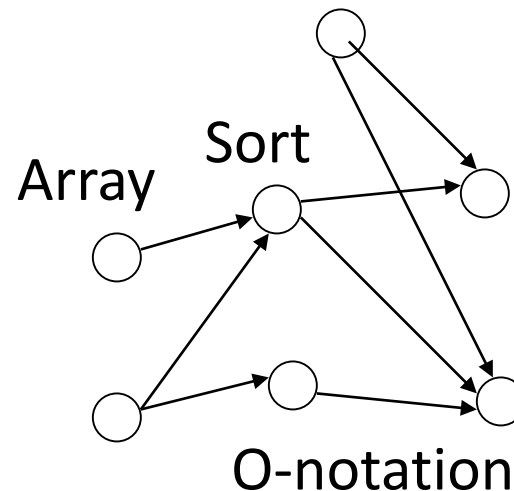
Graph

- “Vertices” (nodes) are joined by edges (arcs)
 - Directed graph: each edge has direction
 - Undirected graph: each edge has no direction

Example: railway in Tokyo



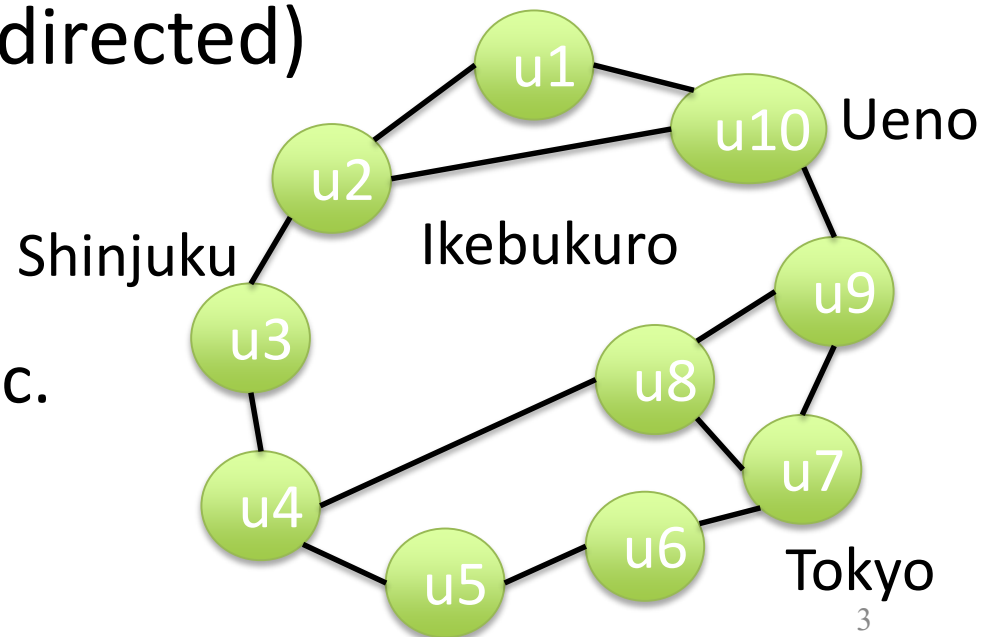
Example:
relationship between topics



Graph: Notation

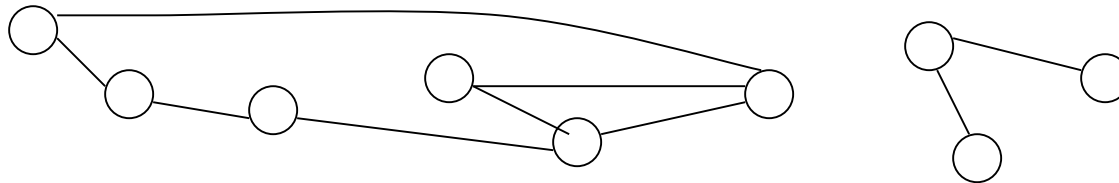
- Graph $G = (V, E)$
 - V : vertex set, E : edge set
- Vertices: $u, v, \dots \in V$
- Edges: $e = \{u, v\} \in E$ (undirected)
 $a = (u, v) \in E$ (directed)

- Weighted variants;
 - $w(u), w(e)$
 - Distance, cost, time, etc.

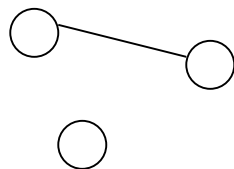


Graph: basic notions/notations (1/2)

- Path: sequence of vertices joined by edges
 - Simple path: it never visit the same vertex again

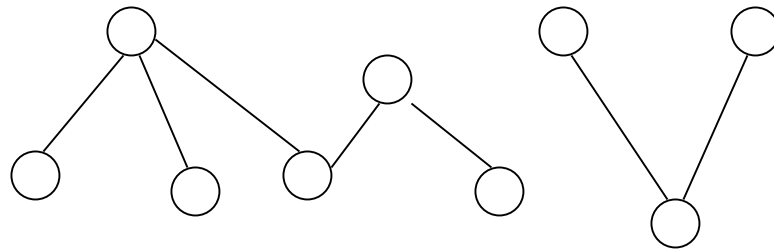


- Cycle, closed path: path from v to v
- Connected graph: Every pair of vertices is joined by path

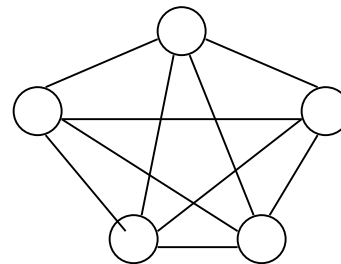


Graph: basic notions/notations (2/2)

- Forest: Graph with no cycle
- Tree: Connected, and no cycle



- Complete graph: Every pair of vertices is connected by an edge
 - Example: K_5

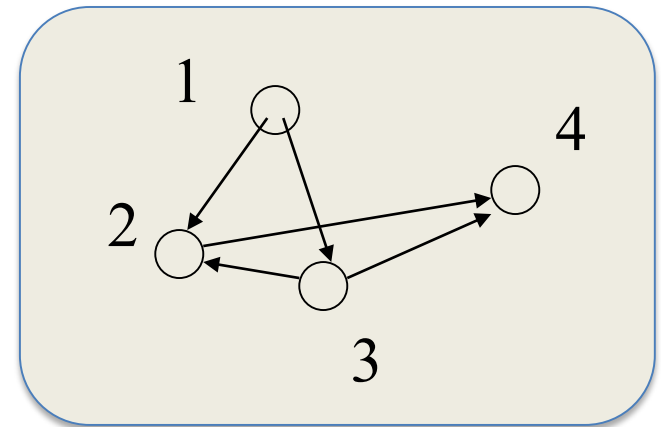
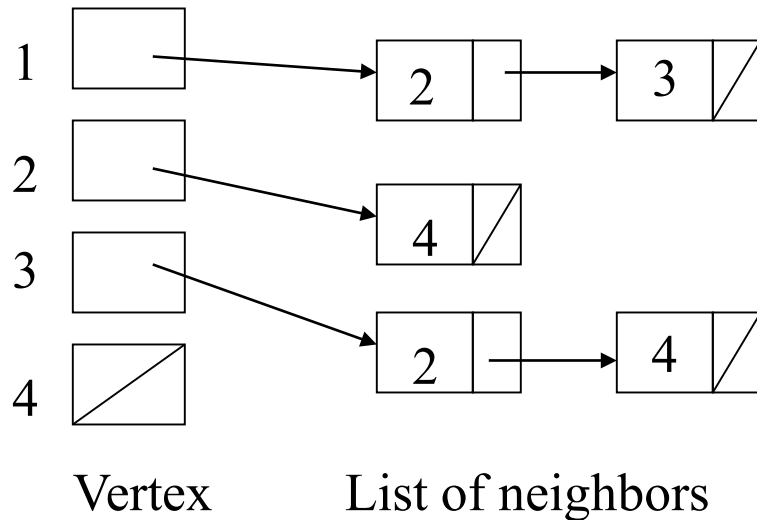


Computational complexity of graph problems

- The number n of vertices, the number m of edges;
 - Undirected graph: $m \leq n(n-1)/2$
 - Directed graph: $m \leq n(n-1)$
 - $m \in O(n^2)$
- Every tree has $m=n-1$ edges, so $m \in O(n)$.
- Computational complexity of graph algorithm is described by equations of n and m .

Representations of a graph in computer

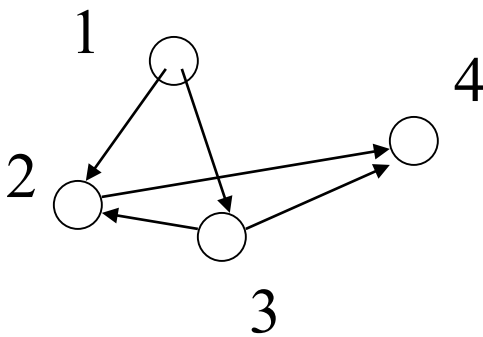
- Adjacency matrix
$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$
- Adjacency list



Representation of a graph: matrix representation (adjacency matrix)

- $(u, v) \in E \Rightarrow M[u, v] = 1$
- $(u, v) \notin E \Rightarrow M[u, v] = 0$

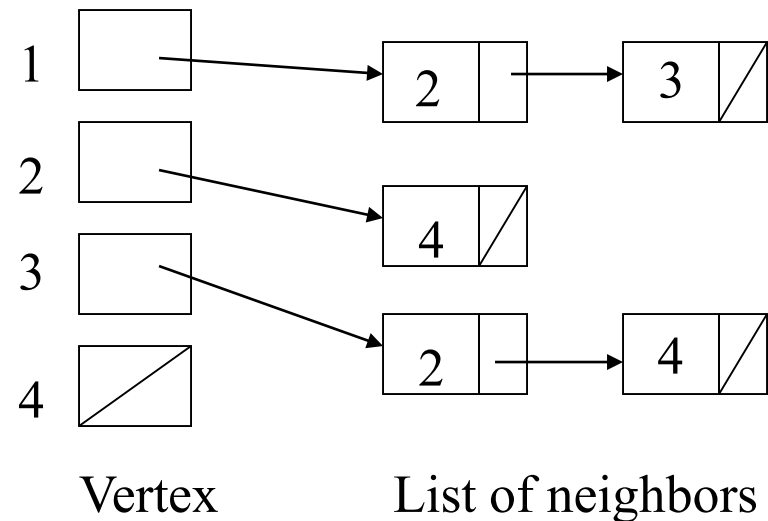
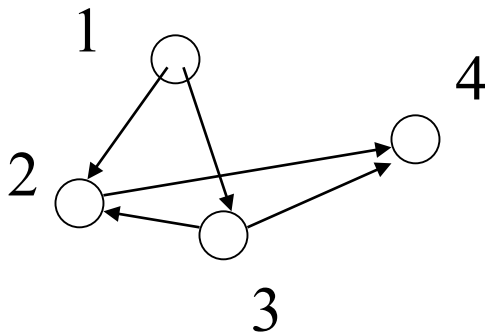
It is easy to extend
edge-weighted graph.



$$M = \begin{pmatrix} 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

Representation of a graph: list representation (adjacency list)

- $(u, v) \in E \Leftrightarrow v \in L(u)$
 - $L(u)$ is the list of neighbors of u



It is easy to extend
vertex-weighted graph.

Adj. matrix v.s. Adj. list

- Space complexity
 - Adjacency matrix: $\Theta(n^2)$
 - Adjacency list: $\Theta(m \log n)$
- Time complexity of checking if $(u, v) \in E$?
 - Adjacency matrix: $\Theta(1)$
 - Adjacency list : $\Theta(n)$

**Q. How about update graph?
(e.g., add/remove vertex/edge)**